



TI's Vision Library (VLIB)

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Agenda

- Introduction
- Vision Library (VLIB)
 - Accelerating computer vision on TI DSPs
 - Sample applications and their data flow
 - On-chip memory optimization
 - Getting VLIB, documentation, benchmarks
- Other libraries of interest



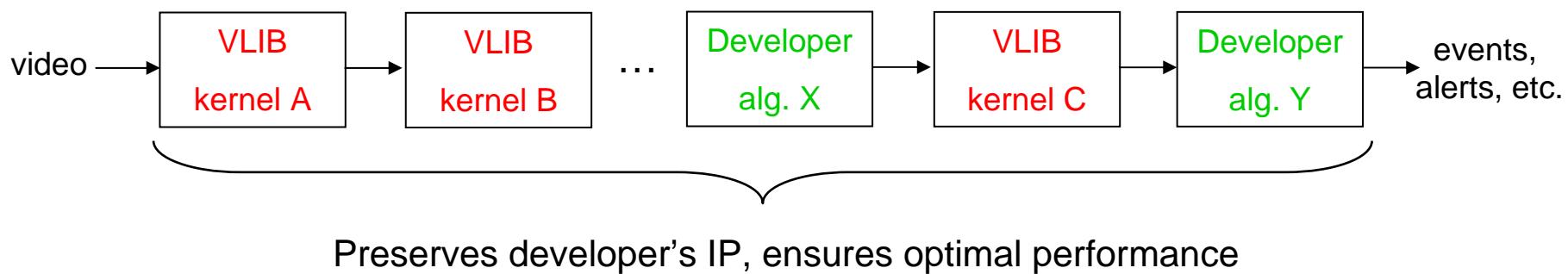
TI Vision Library (VLIB)

- Accelerates compute-intensive blocks of Computer Vision applications
 - Video Security
 - Automotive
 - Human-Device Interaction
- Target platforms
 - C64x and C64x+ DSP cores
 - Optimized via software pipelining, C6x intrinsics, and SIMD processing



Design considerations

- Driven by customer input
 - Surveyed 25+ customers and collected priorities
 - Customers did not want “vision answers”, but rather low-level building blocks upon which they could build their own applications, adding their own “secret sauce”
 - The result is a highly granular set of kernels that come in multiple flavors (e.g., 8-bit version + 16-bit version)

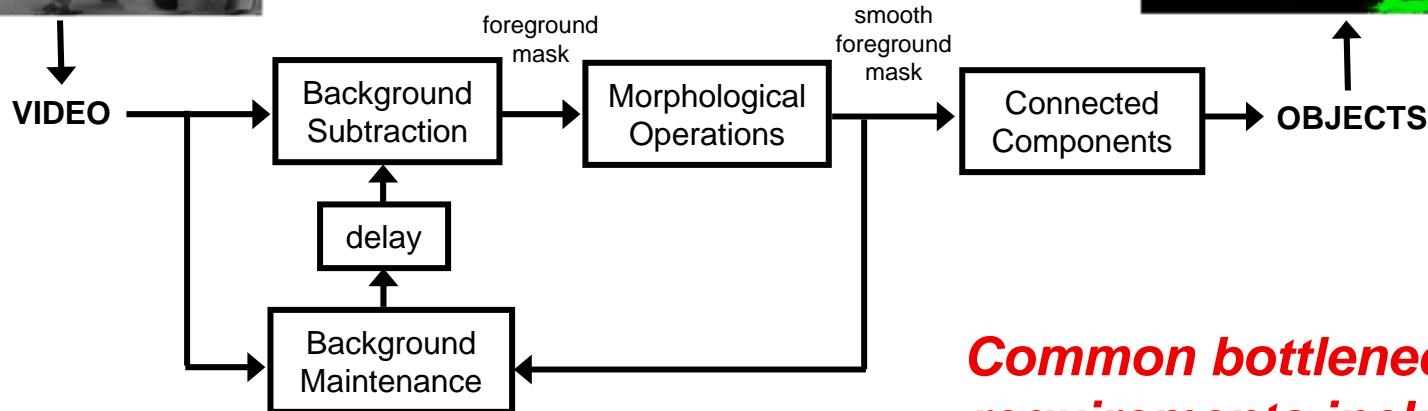




Example application #1



“Moving Object Segmentation”



BACKGROUND
MODEL

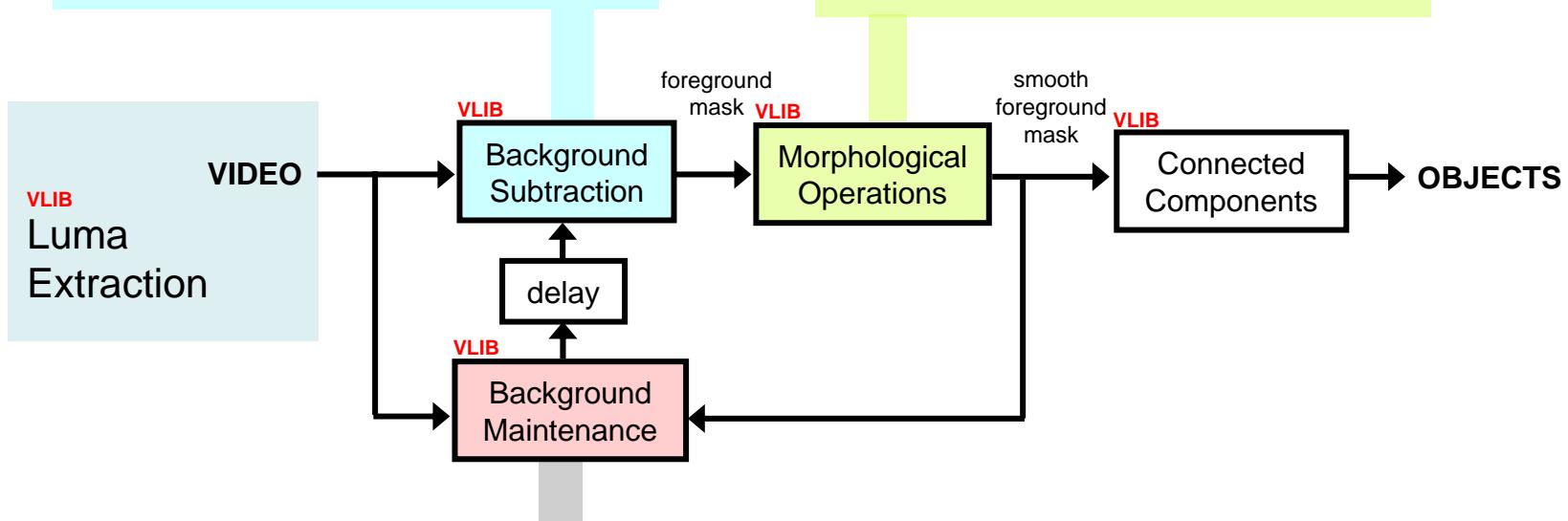
Common bottleneck for requirements including video analytics and intelligent occupancy sensing



Key algorithms for Moving Object Segmentation

Can the background model account for the observation?

Clean up the binary mask via erosion and dilation



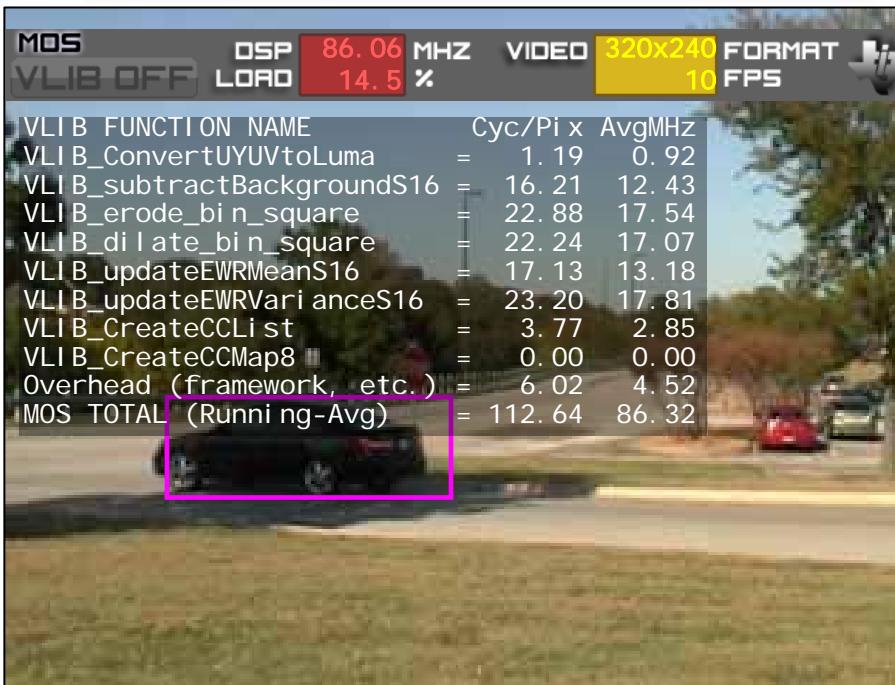
- Running Mean and Variance over time
 - exponentially-weighted
 - uniformly-weighted
- Mixture of Gaussians



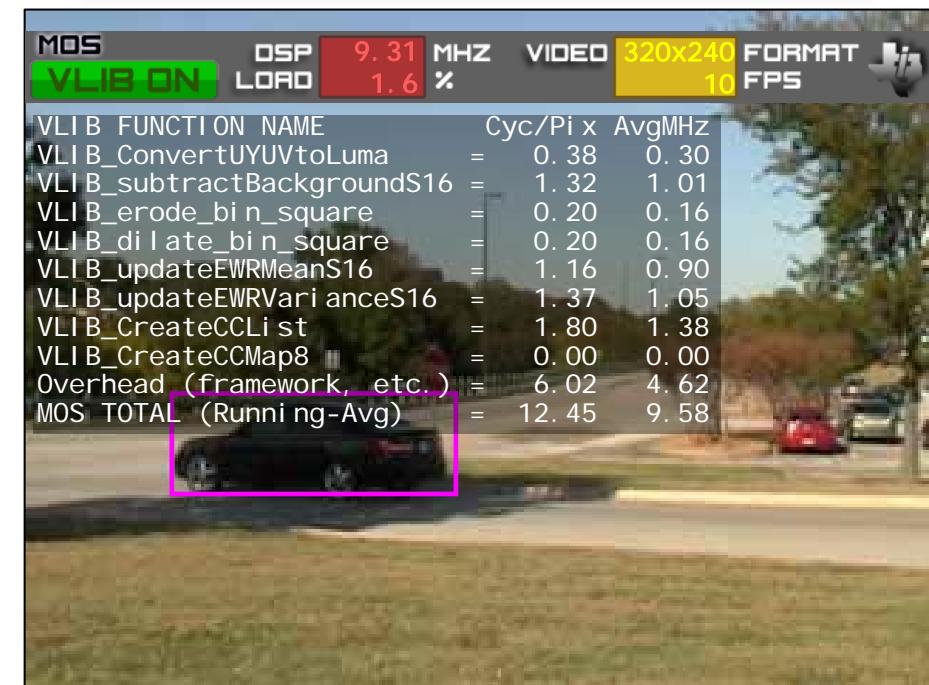
VLIB demonstration

~10x pixel processing improvement over standard C code

VLIB off: utilizing 14.5% total processing power, 86 MHz



VLIB on: utilizing 1.6% total processing power, 9 MHz





Moving Object Segmentation

16-bit precision, single Gaussian model

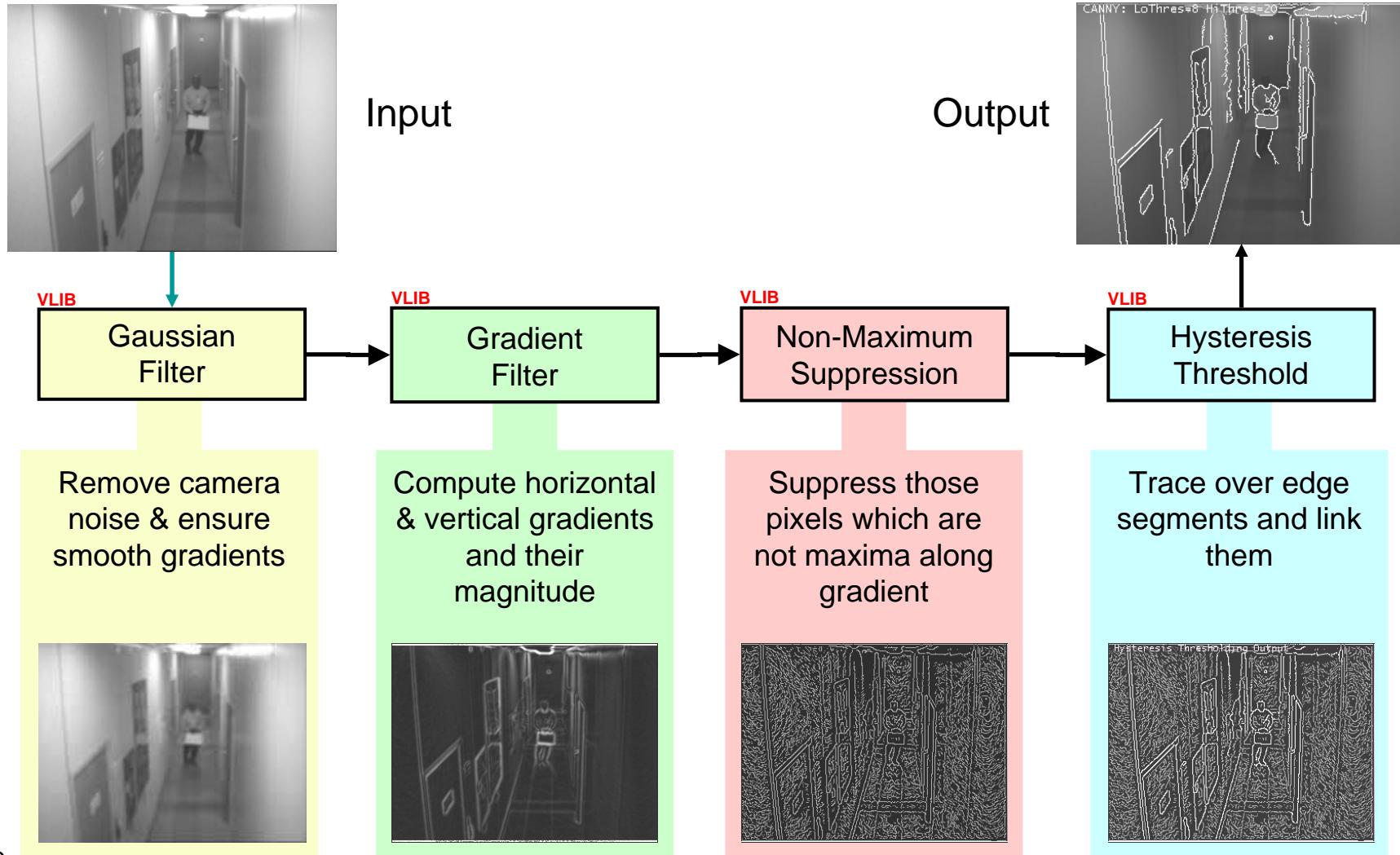
C64x+ MHz requirements (*VLIB on, **)

	<i>@ 5 fps</i>	<i>@ 10 fps</i>	<i>@ 30 fps</i>
QVGA	5	9	27
CIF	6	11	36
VGA	18	36	108
D1	21	41	123
HD 720p	54	110	333
HD 1080p	122	245	735

* assuming 50% overhead



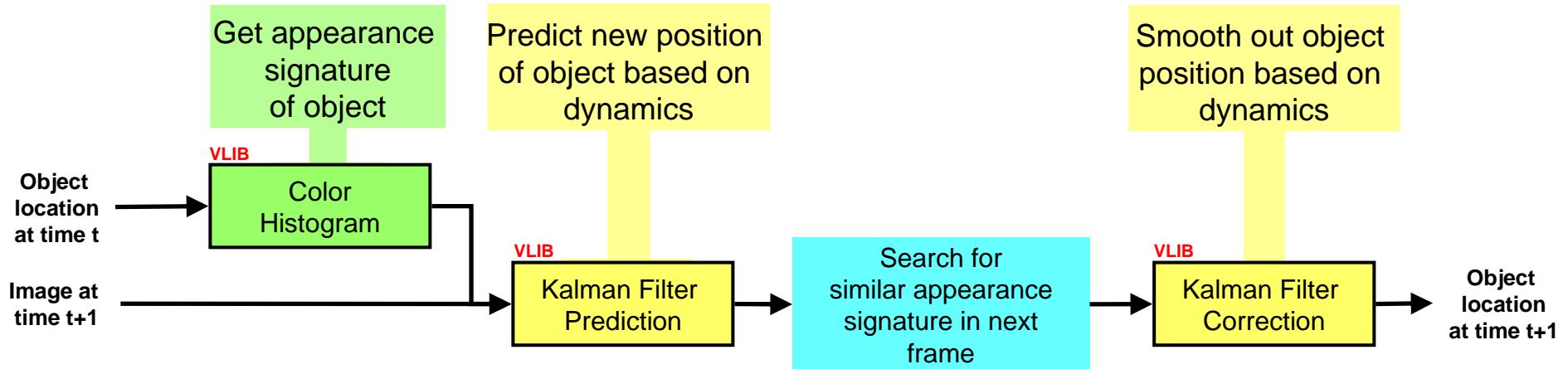
Example application #2: Canny edge detector



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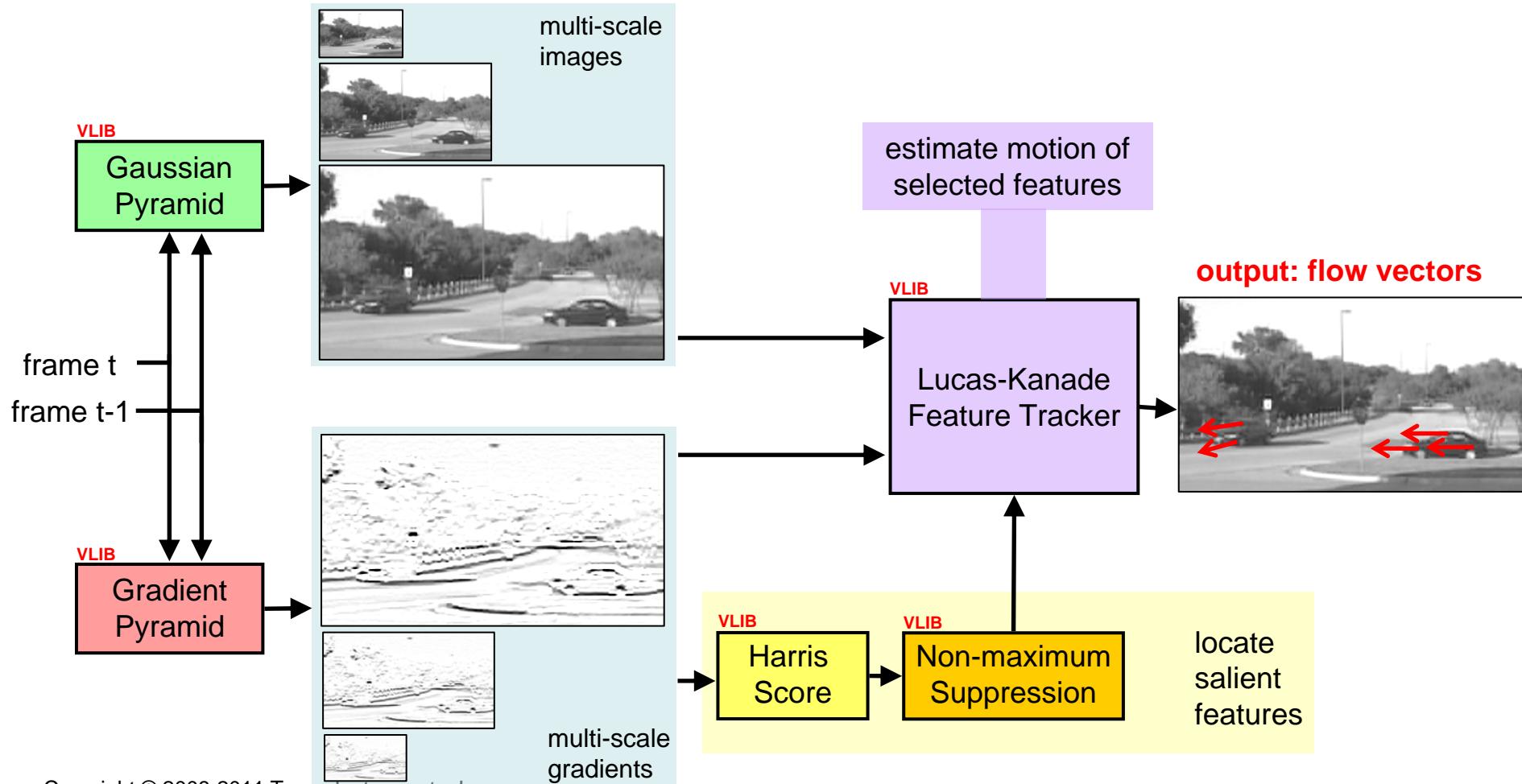


Example application #3: Object tracking





Example application #4: Feature tracking



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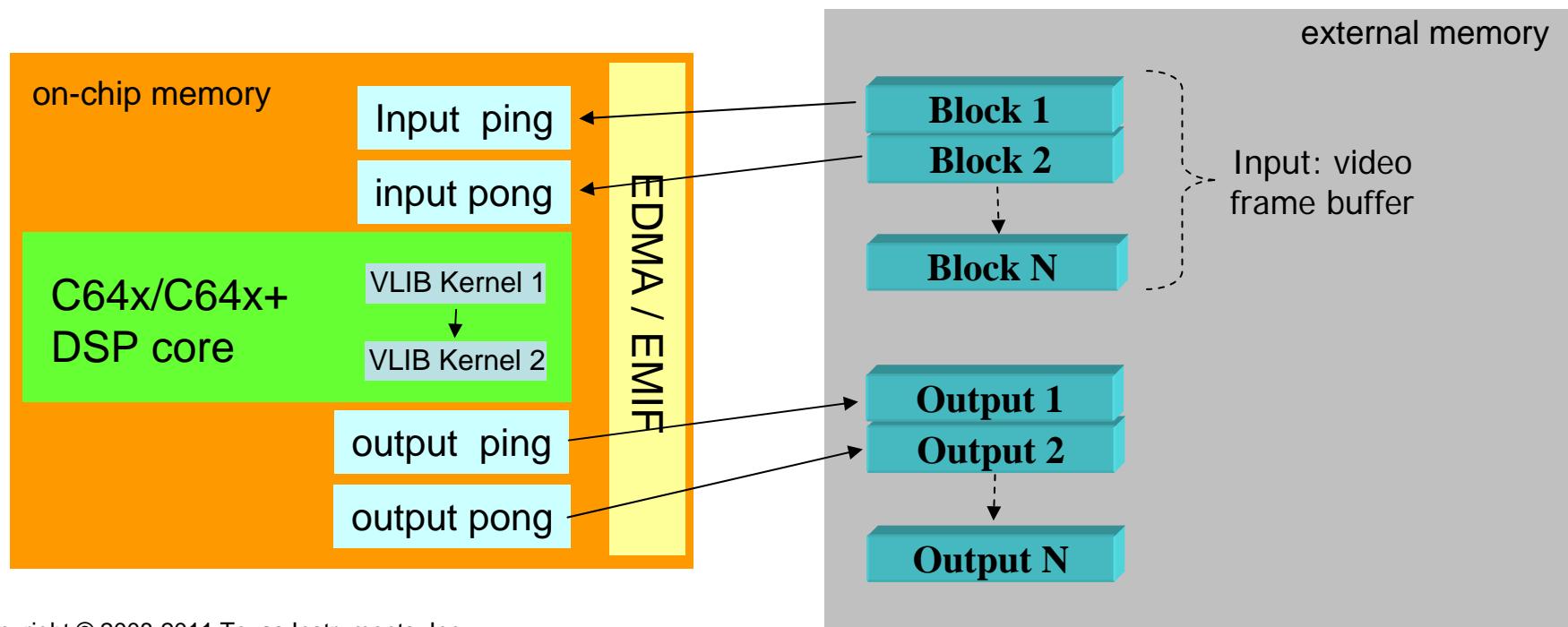
VLIB functions by category

- Background modeling & subtraction
 - Luminance Extraction from YUV:422
 - Exponentially-Weighted Running Mean & Variance
 - Uniformly-Weighted Running Mean & Variance
 - Statistical Background Subtraction
 - Mixture of Gaussians Background Modeling & Subtraction
 - Morphological Operations (Erosion & Dilation)
 - Connected Components Labeling
- Feature extraction
 - Harris Corner Score (7x7)
 - Hough Transform for Lines
 - Histogram Computation for Integer Scalars
 - Histogram Computation for Multi-Dimensional Vectors
 - Weighted Histogram Computation for Integer Scalars
 - Weighted Histogram Computation for Multi-Dimensional Vectors
 - Legendre Moments
 - Canny Edge Detection
 - Smoothing
 - Gradient computation
 - Non-maximum suppression
- Low-level pixel processing
 - Color Conversion YUV:422 interleaved to
 - YUV planar
 - RGB
 - LAB
 - HSI
 - Integral image
 - Image Pyramid (2x2 block averaging)
 - Non-Maximum Suppression (3x3, 5x5, and 7x7)
 - Gradient Image Pyramid (5-tap)
 - Gaussian Image Pyramid (5-tap)
 - First-Order Recursive IIR filters (horizontal & vertical)
 - SAD-based disparity for stereo
- Tracking, recognition, etc.
 - Lucas-Kanade Feature Tracking (7x7)
 - Kalman Filtering
 - Nelder-Mead Simplex optimization
 - Bhattacharya distance



Memory management

- VLIB enables efficient memory management by developers
 - Memory-agnostic: variables & image buffers can reside in on-chip or external memory (and rely on cache)
 - For optimal performance, DMA-based buffering recommended





VLIB package

- Collateral
 - 65 optimized kernels provided as object code and free of charge/royalty
 - API document
 - Test/example functions along with Code Composer Studio projects for the DM642, DM6437, and DM6446 SoCs
 - Bit-exact PC version of the library as well as corresponding Matlab-Simulink blocks
- VLIB 2.1 (Nov. '09)
- Submit a request at <http://www.ti.com/vlibrequest>



Other TI libraries of relevance

- **IMGLIB: Imaging and Video Processing Library**
 - Convolution, correlation, median filter, thresholding, Sobel, SAD, forward/inverse DCT, ...
<http://focus.ti.com/docs/toolsw/folders/print/sprc264.html>
<http://focus.ti.com/general/docs/litabsmultiplefilelist.tsp?literatureNumber=spruf30a>
- **DSPLIB: DSP Little-Endian Library**
 - FFT, FIR, IIR, matrix ops
<http://focus.ti.com/docs/toolsw/folders/print/sprc265.html>
<http://focus.ti.com/general/docs/litabsmultiplefilelist.tsp?literatureNumber=sprueb8b>



Thank you!

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